

# Parallel Implementation of a Monte Carlo Molecular Simulation Program

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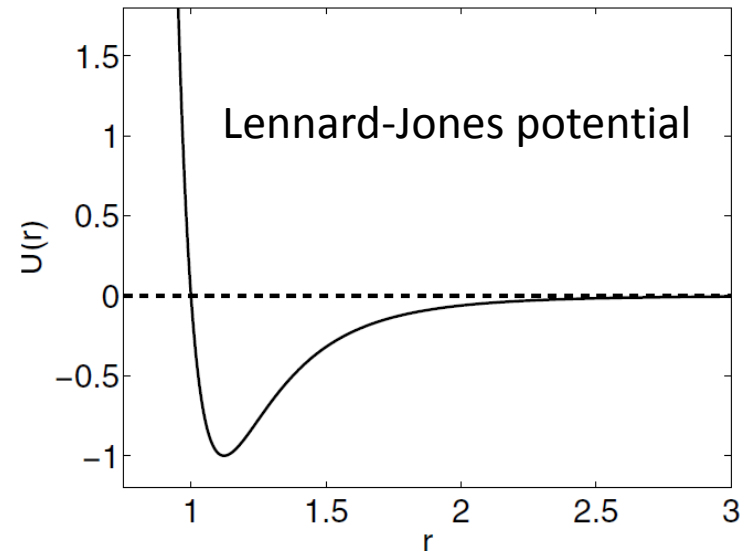
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# Monte Carlo molecular method

- Classical approach
- Lennard-Jones potential between two particles
- N particles in the system
- domain of the simulation are box
- periodic boundary conditions
- we want to know energy, pressure, density...



Monte Carlo:

- 1) Random move the particle
- 2) If the move is downhill in energy the new state is accepted
- 3) If the move is uphill in energy the new state is accepted with some probability (Metropolis algorithm)

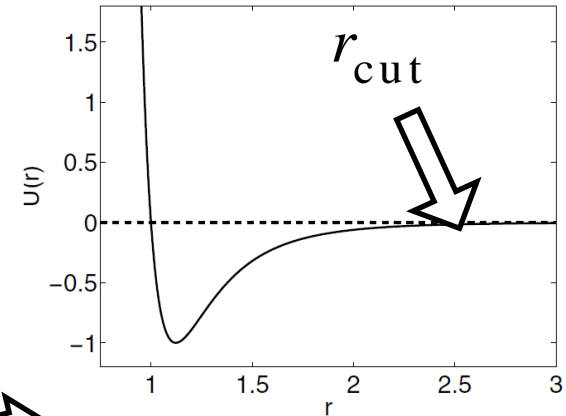
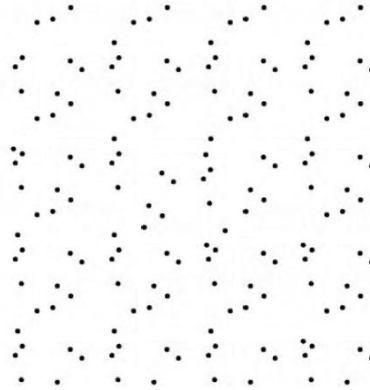
Monte Carlo molecular method is suitable for modeling equilibrium state



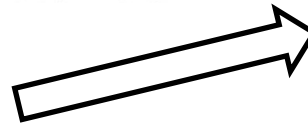
# Algorithm

$O(N^2)$  operations to compute energy in this way:

$$V(\mathbf{x}_1, \dots, \mathbf{x}_N) = \sum_{i=1}^N \sum_{j=1, j>i}^N U(r_{ij})$$



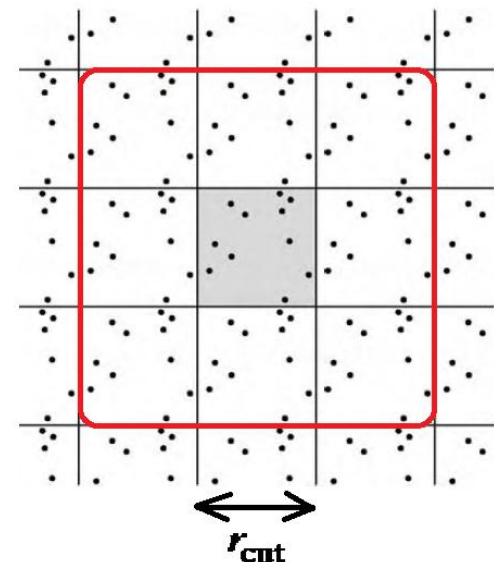
Short-range potential



Simulation box could be divided on  $M \times M \times M$  cells with length larger than

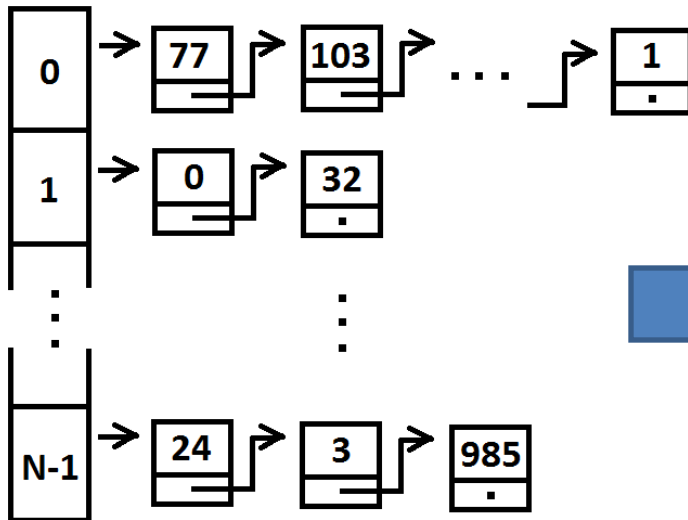
$$r_{\text{cut}}$$

Each particle only interacts with particles in neighbor cells

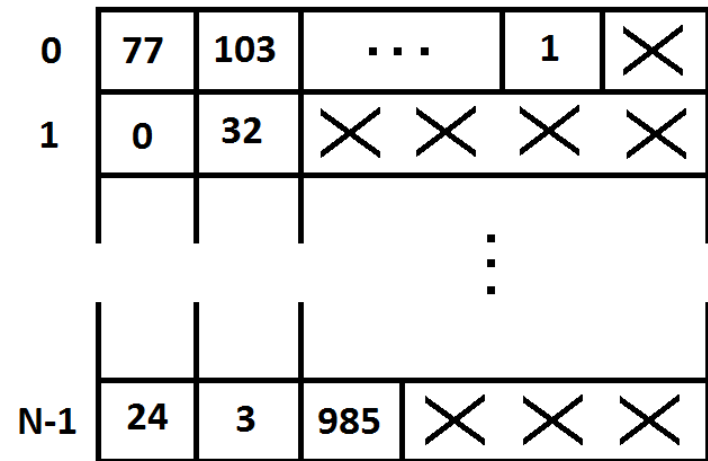


# Improvements of data access patterns

Linked cell list

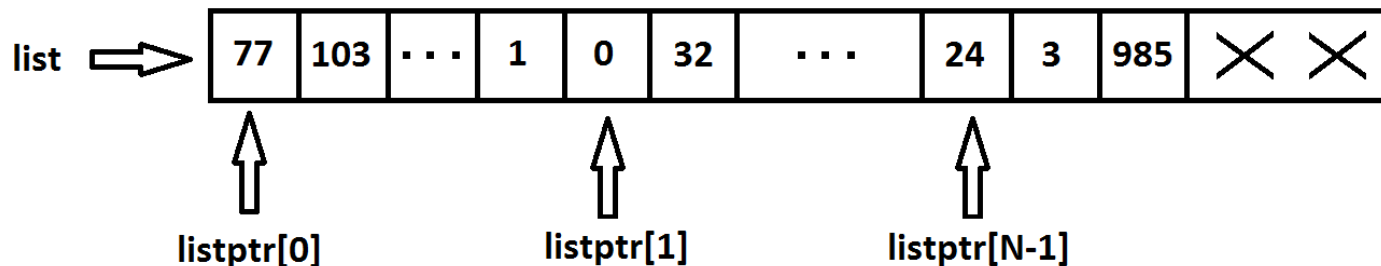


Cell matrix – a few times faster than list

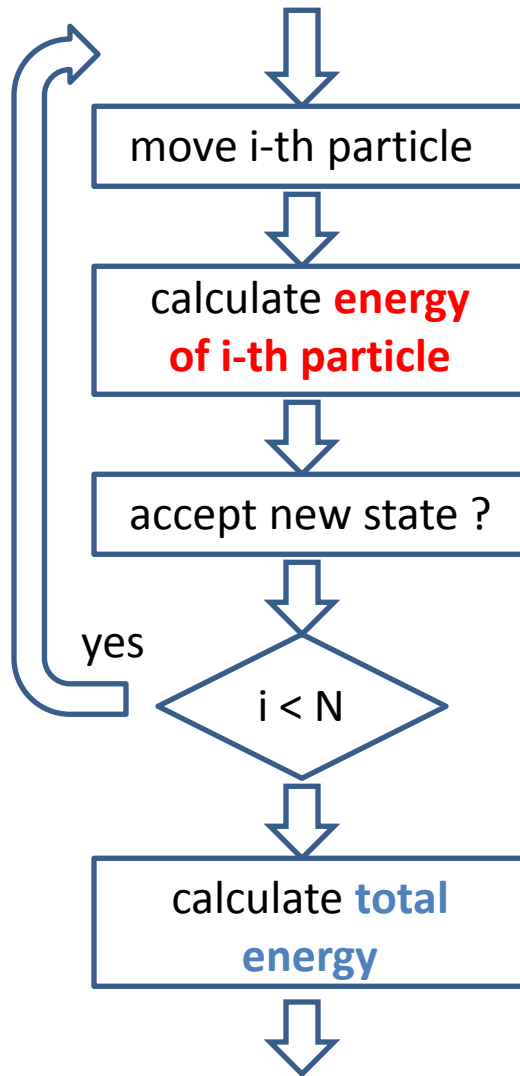


ICTP

Cell array – 10 % faster than matrix



# Code profiling

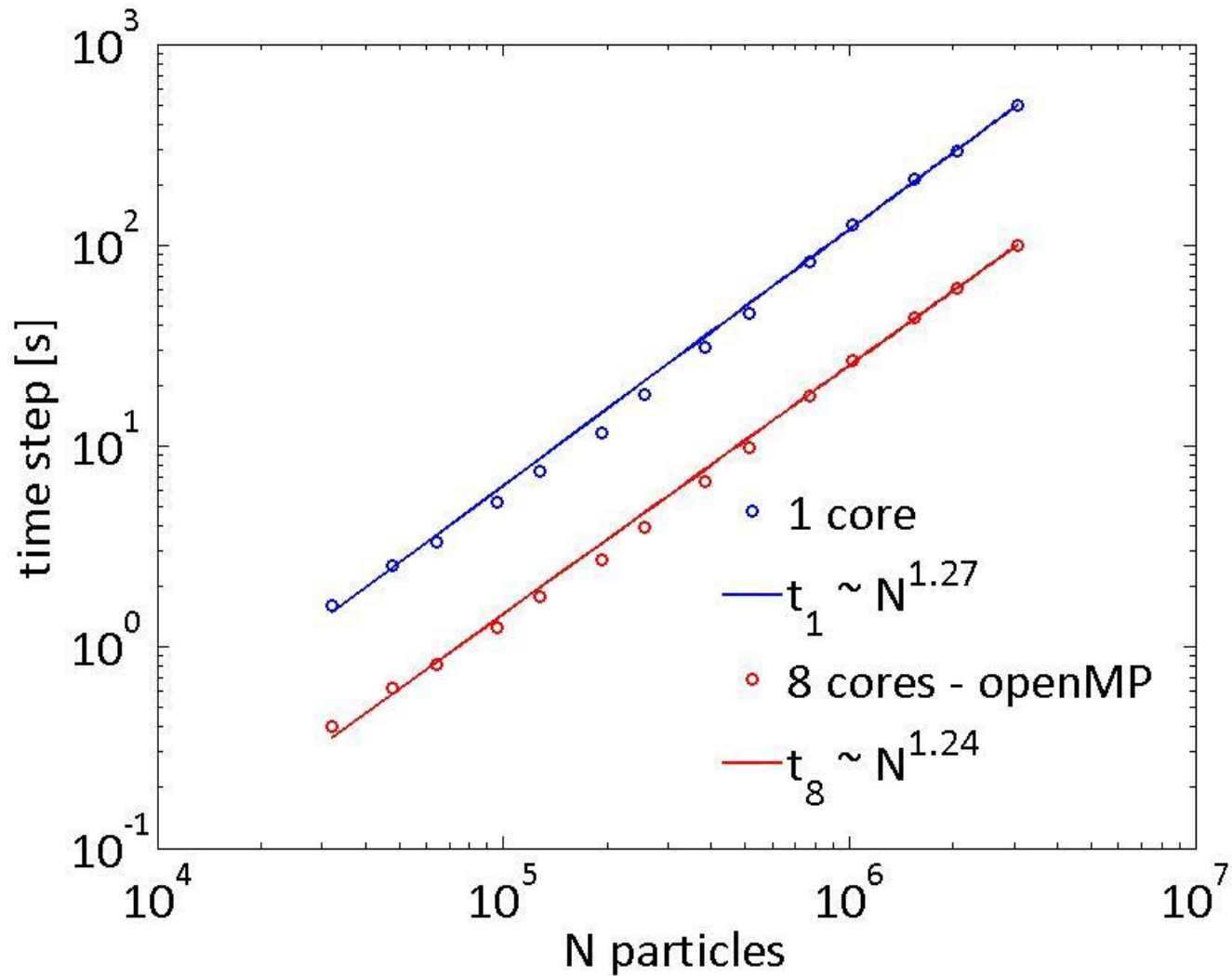


45% of running time used by function **energy of i-th particle**

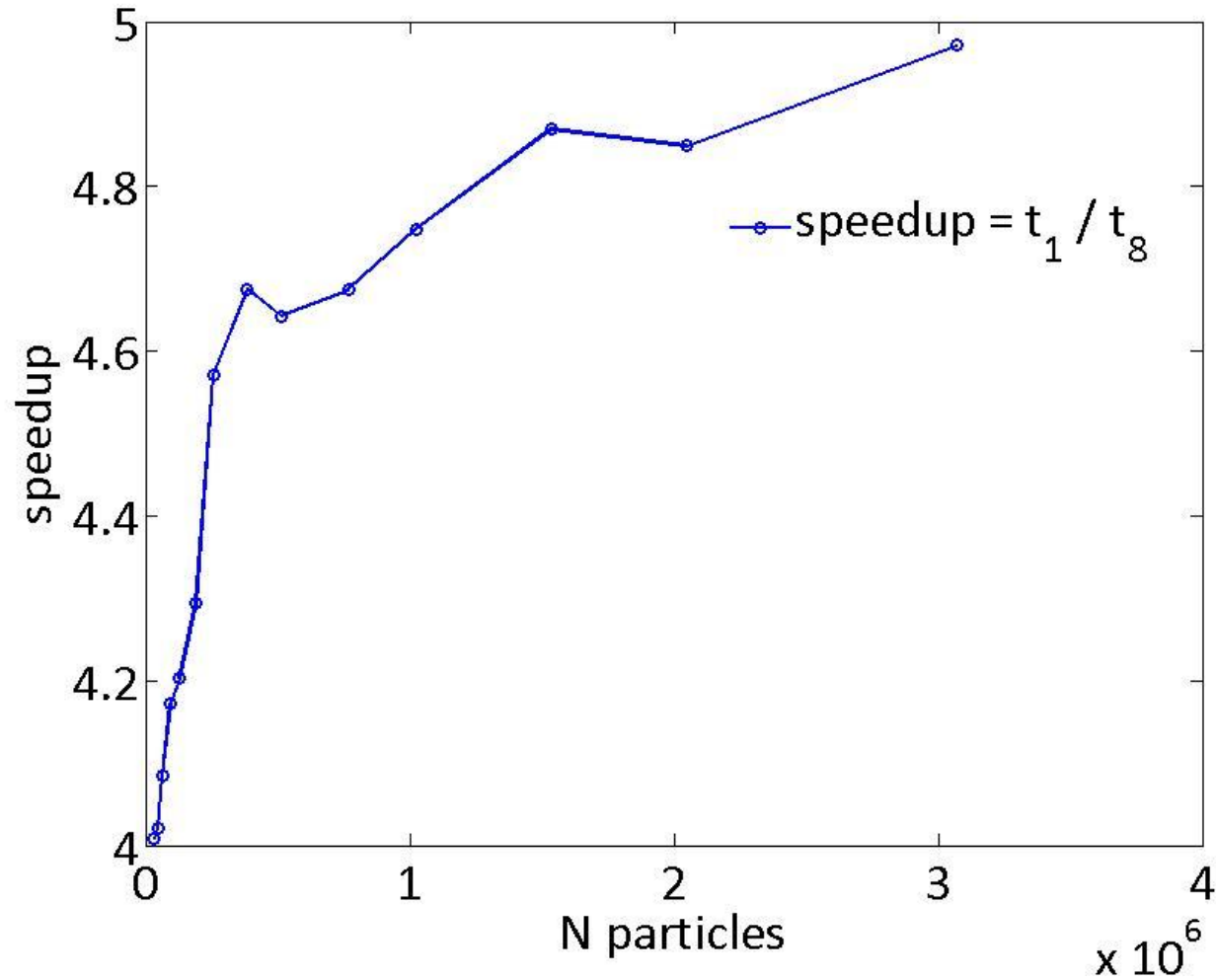
28% of running time used by function **total energy**

Implement **openMP** in these function

# Single core vs. eight core openMP



# Speedup



# Conclusions

- openMP gives speedup up to 5 times using 8 cores
- fast optimization doesn't failure the results and gives additionally speedup of 10%

Further work:

MPI + openMP  
GPU

Thank you!

